

# On the Rise and Fall of Simple Stupid Bugs: a Life-Cycle Analysis of SStuBs

The crest of the University of Szeged, featuring a lion rampant holding a sword, with wings and a crown.

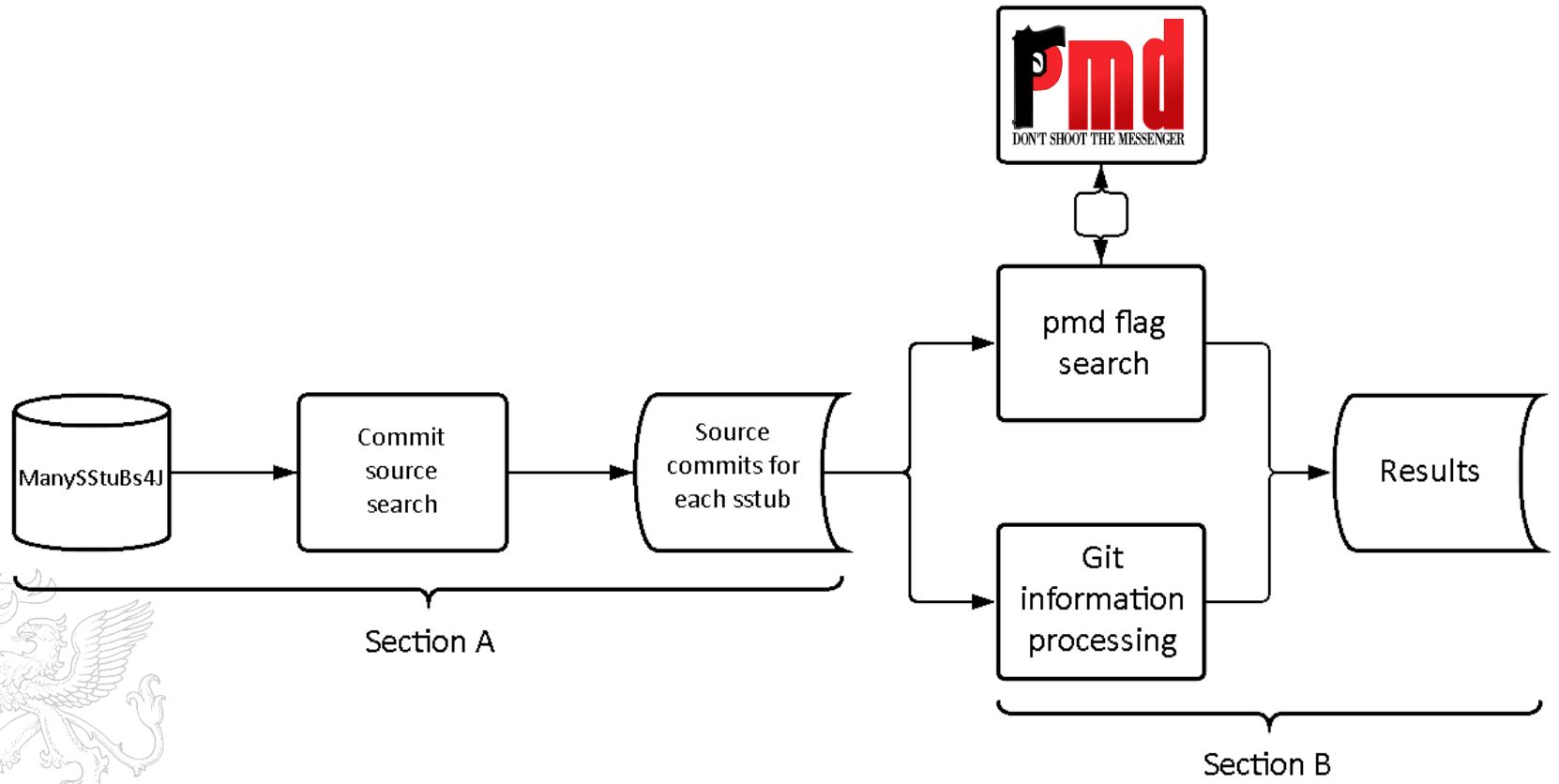
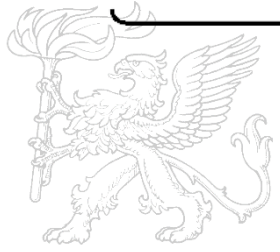
Balázs Mosolygó, Norbert Vándor,  
Gábor Antal, Dr. Péter Hegedűs

# Introduction

- ▶ Larger systems, and tight deadlines -> easy to make mistakes
- ▶ SStuBs - ManySStuBs4J
- ▶ Our research questions:
  - **RQ1:** Are SStuBs more likely to occur in code that is modified by multiple developers?
  - **RQ2:** Are SStuBs more likely to appear in newly added or modified code blocks?
  - **RQ3:** How long does it take to fix SStuBs, do authors notice their own mistakes faster?
  - **RQ4:** Can PMD flag SStuB lines as being error prone?



# Approach



# Results

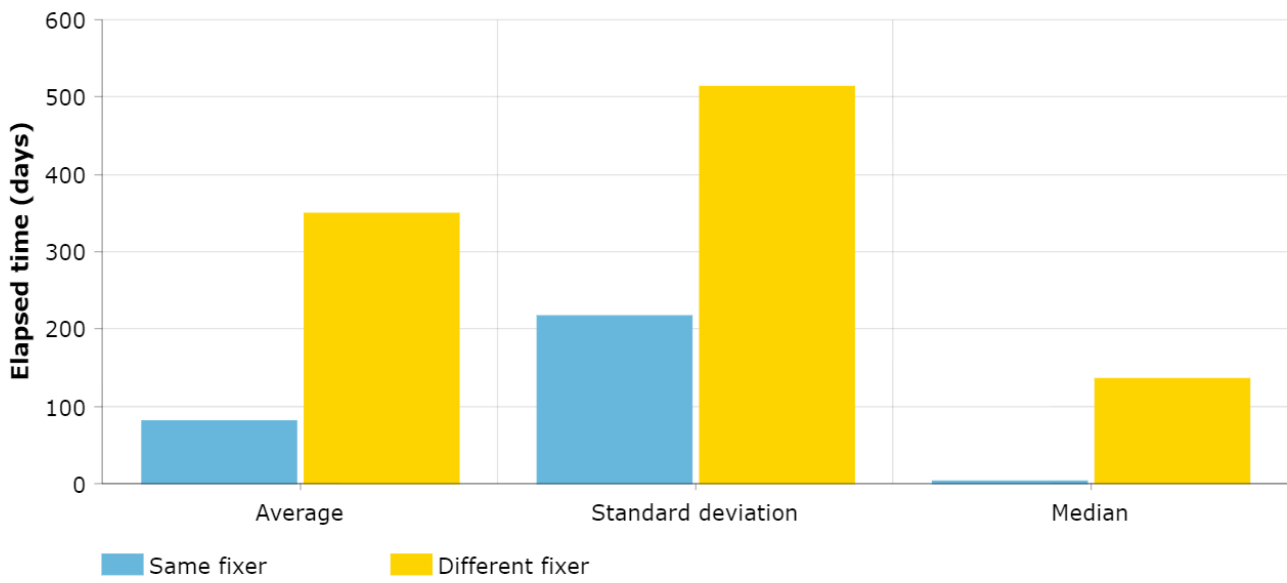
- ▶ **RQ1:** Are SStuBs more likely to occur in code that is modified by multiple developers?
  - The SStuBs typically appear more in larger chunks of code written by the *same developer*
- ▶ **RQ2:** Are SStuBs more likely to appear in newly added or modified code blocks?
  - Most SStuBs are added in the *same commit as their neighboring lines*
- ▶ **RQ4:** Can PMD flag SStuB lines as error prone?
  - Lines with SStuBs are *not considered error prone by PMD*





# Results – RQ3

- ▶ RQ3: How long does it take to fix a SStuBs, do authors notice their own mistakes faster?
- ▶ SStuB fixes take too long
- ▶ Quickly noticed by the same developer who introduced them



# Acknowledgement

The presented work was carried out within the SETIT Project (2018-1.2.1-NKP-2018-00004) and supported by the Ministry of Innovation and Technology NRDI Office within the framework of the Artificial Intelligence National Laboratory Program (MILAB).





# Thank you for your attention!

Gábor Antal

antal@inf.u-szeged.hu



[https://github.com/MBalazs8796/MSR2021\\_LifeCycle](https://github.com/MBalazs8796/MSR2021_LifeCycle)