

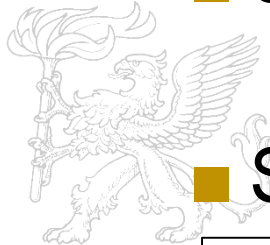
# Static JavaScript Call Graphs: a Comparative Study

The crest of the University of Szeged, featuring a griffin-like creature with wings and a crown, holding a sword and a scepter.

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Rudolf Ferenc, and Tibor Gyimóthy

# Introduction

- ▶ JavaScript
  - increasing popularity for years
  - supports both server and client side
  - code analysis became very important
- ▶ Call graph is a basis for e.g.
  - **Source Code Analysis and Manipulation**
    - e.g. interprocedural control flow
  - **Software Visualization**



```
function f() {} // node f
function g() { f(); } // edge g->f
```

# Call graphs for JavaScript

- ▶ Static approaches
  - might miss dynamic calls – e.g. eval()
  - are relatively fast
  - require no testbed
- ▶ Dynamic approaches
  - find only realized calls
  - are slower
  - require large testbed with high coverage



# Motivation

- ▶ JavaScript is quite hard to analyze statically because of its dynamic behavior
  - However, several static code analysis tools exist
- ▶ We wanted to know
  - is building usable static call graphs feasible?
  - how accurate are the static call graphs?
  - which tools are the most popular?
  - what are the characteristics of these tools?
  - can they handle new EcmaScript standards?

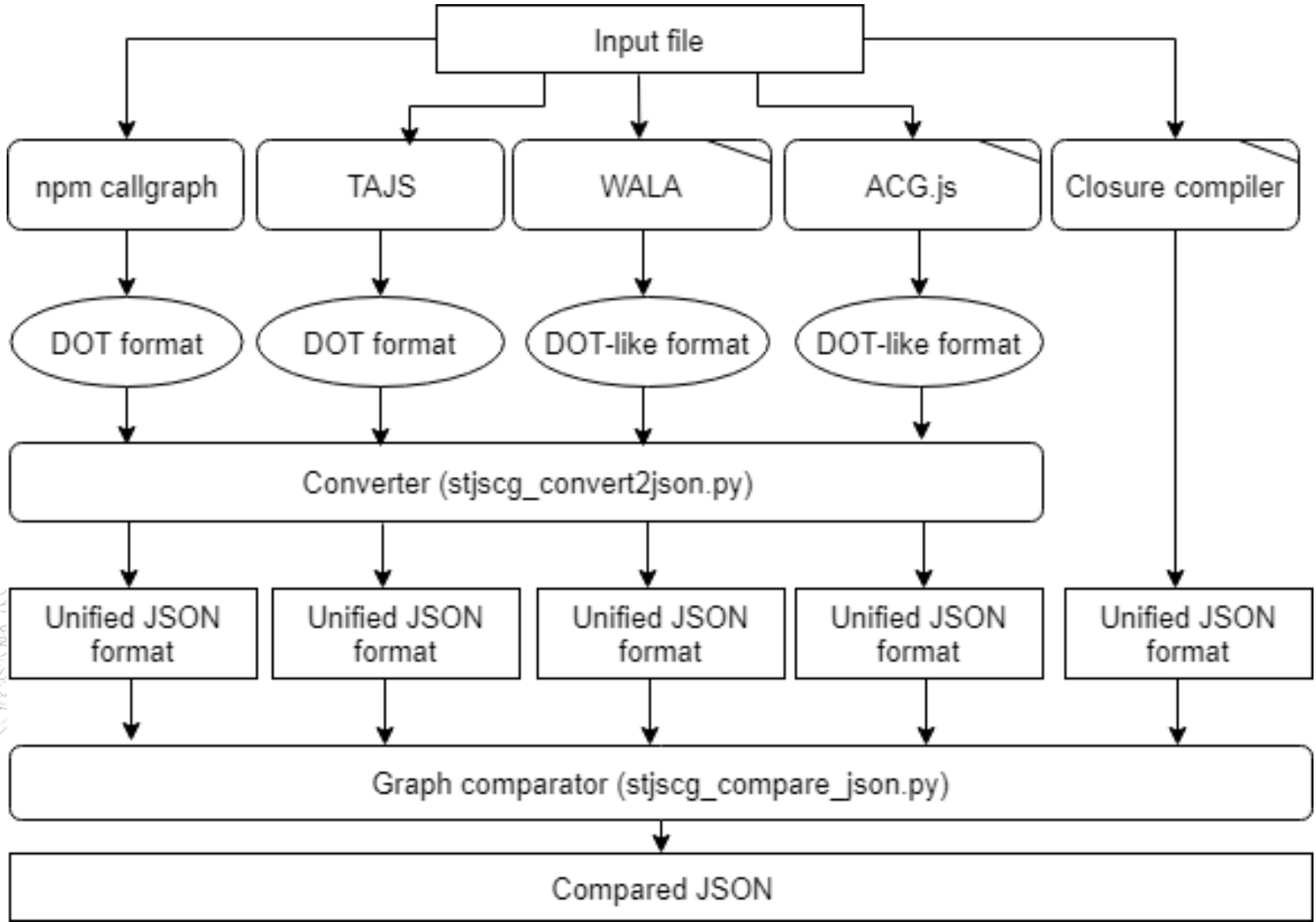


# Study design

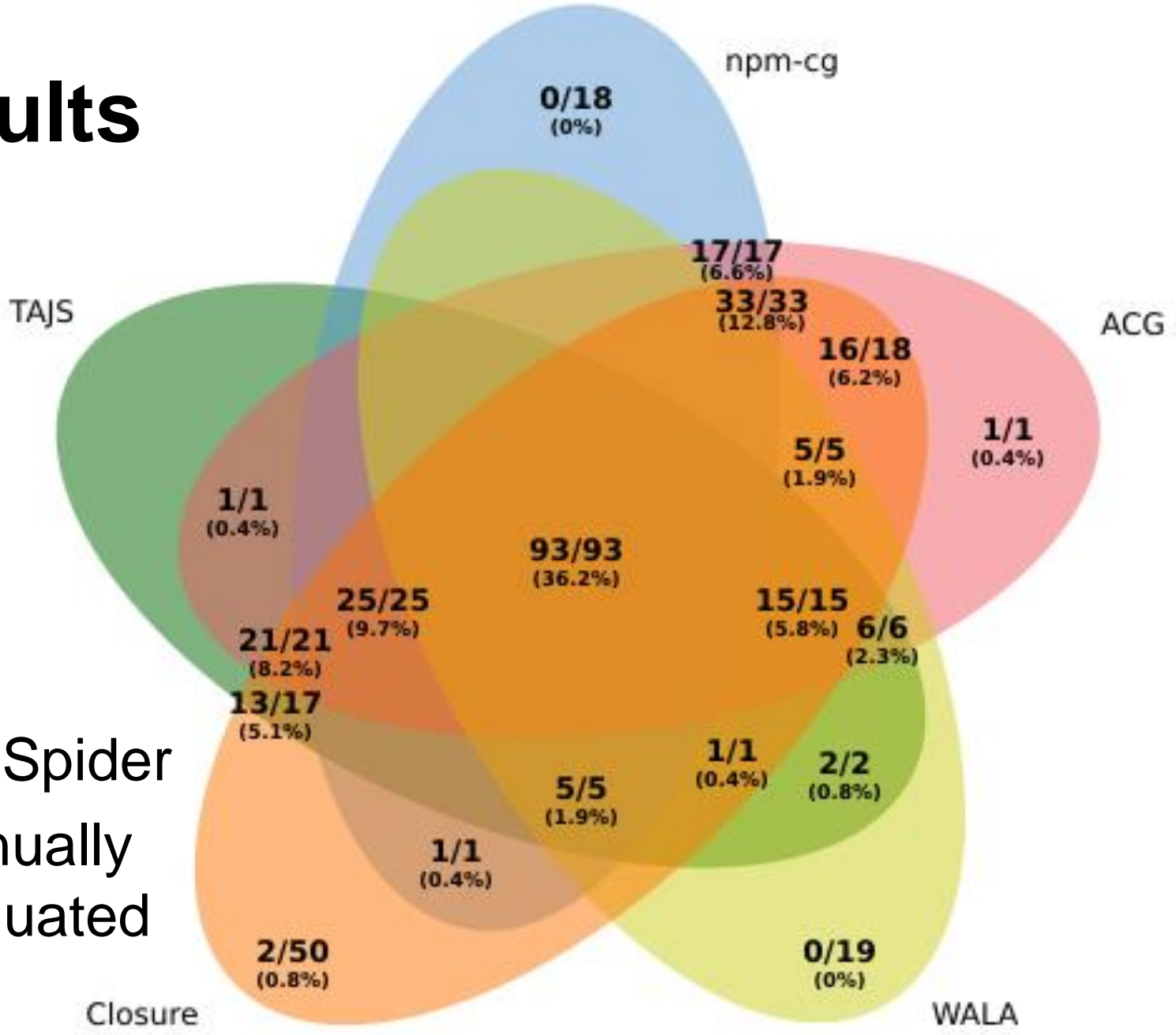
- ▶ Five static JavaScript call graph extraction tools
  - npm callgraph
  - IBM WALA
  - Google Closure Compiler
  - ACG (Approximate Call Graph)
  - TAJIS (Type Analyzer for JavaScript)
- ▶ Quantitative and qualitative analysis on
  - 26 SunSpider benchmark programs
  - 6 real-world Node.js modules
  - generated inputs



# Methodology



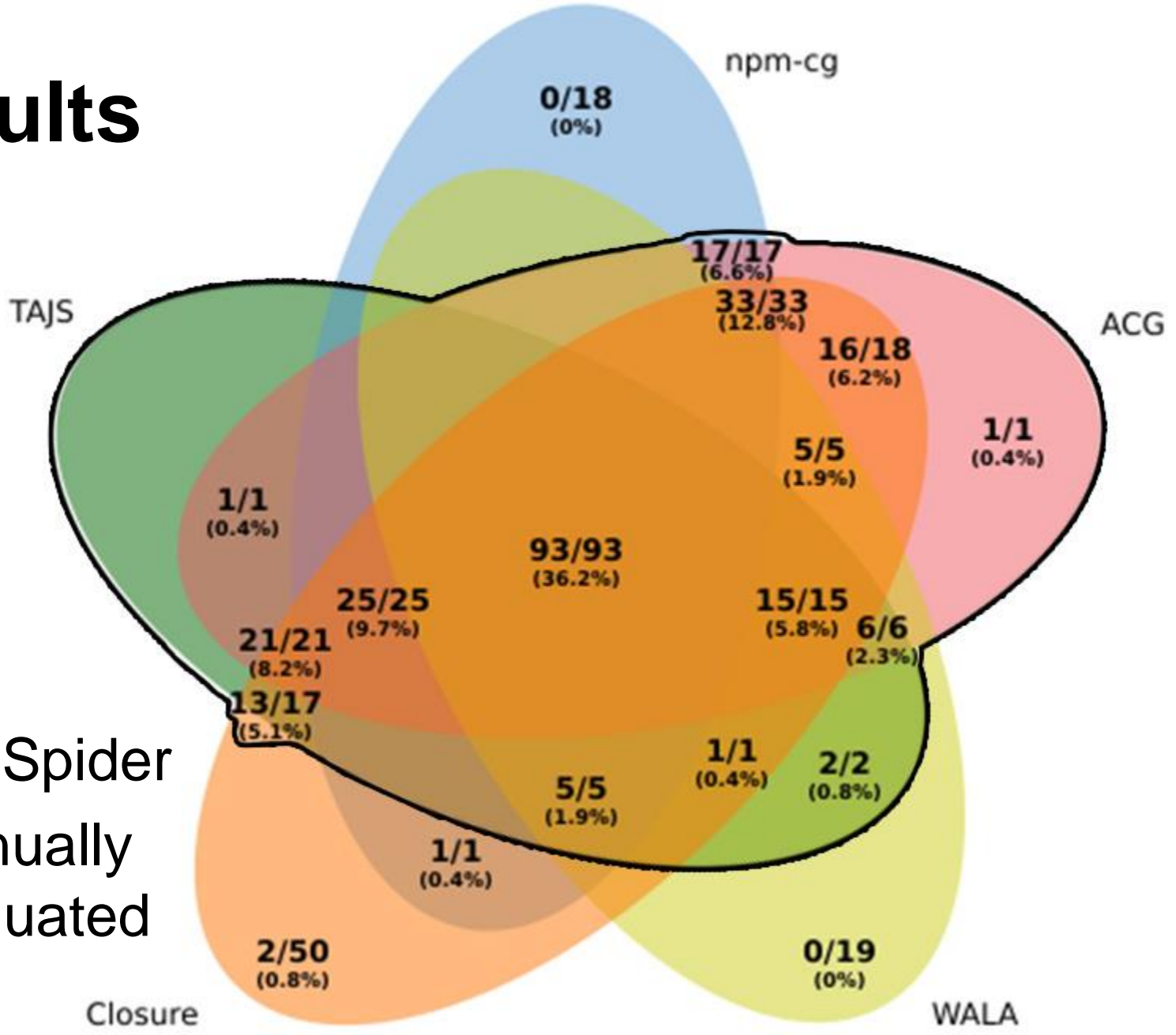
# Results



- ▶ SunSpider
- ▶ Manually evaluated



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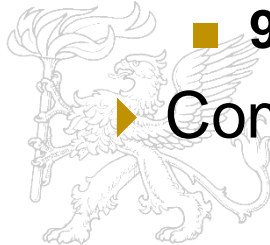
# Discussion of results

- ▶ npm callgraph (prec.: **91%**, recall: **68%**)
  - treats calls from anonymous functions as calls from global scope
- ▶ Closure Compiler (prec.: **81%**, recall: **89%**)
  - can find recursive edges
  - relies often only on name matching
- ▶ WALA (prec.: **87%**, recall: **49%**)
  - can detect calls of function arguments
  - can analyze eval() in some cases



# Discussion of results

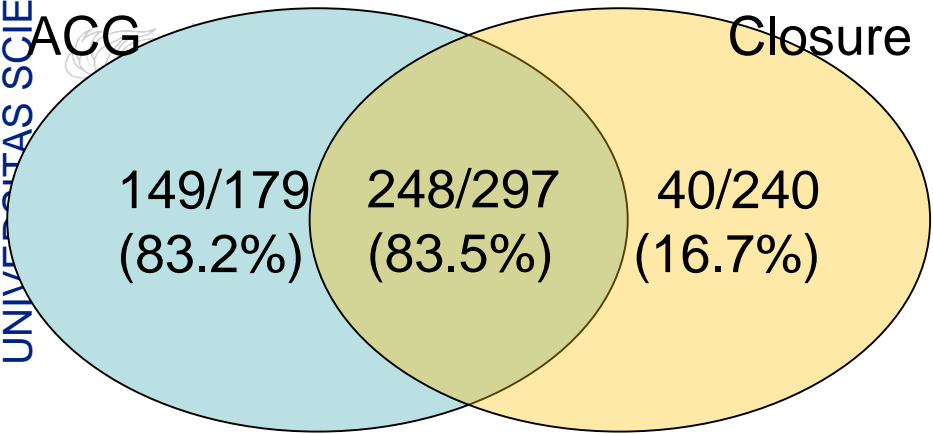
- ▶ TAJIS (prec.: **98%**, recall: **71%**)
  - can detect calls of function arguments
  - is able to track complex control flows and detect non-trivial call edges
- ▶ ACG (prec.: **99%**, recall: **91%**)
  - is able to track complex control flows and detect non-trivial call edges
- ▶ **ACG+TAJS** together perform almost perfectly
  - **98%** precision, **99%** recall
- ▶ Combining all tools have 74% precision, 100% recall



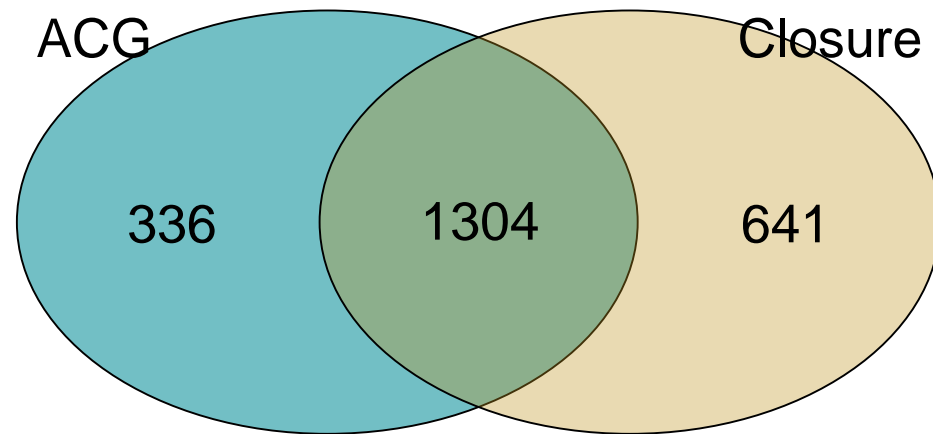
# Results – Node.js modules

- ▶ Only ACG and Closure compiler were able to analyze multifile Node.js modules
- ▶ We manually evaluated a statistically significant random sample
  - 716 out of 2281 edges

Manually evaluated sample



All edges



# Results – Performance

- ▶ Normal PC
- ▶ Created both simple and complex inputs
- ▶ Ran each analysis 10 times

		npm callgraph		ACG		WALA	
Category	File	Memory	Runtime	Memory	Runtime	Memory	Runtime
Simple	s_small.js	404	13.33	<b>237</b>	<b>3.11</b>	1151	16.55
	s_medium.js	2234	175.76	<b>1168</b>	49.35	2537	181.62
	s_large.js	5702	1401.88	3338	636.49	8784.22	1085
Complex	c_medium.js	281	4.76	<b>239</b>	<b>2.56</b>	826	8.27
	c_large.js	3283	76.49	1452	39.63	4010	210.45

		Closure Compiler		TAJS	
Category	File	Memory	Runtime	Memory	Runtime
Simple	s_small.js	519	6.41	718	5.18
	s_medium.js	1338	<b>17.28</b>	1671	23.83
	s_large.js	3277	<b>50.16</b>	<b>3132</b>	102.91
Complex	c_medium.js	411	4.92	370	2.74
	c_large.js	<b>1388</b>	27.29	2067	<b>23.79</b>

# Conclusion

- ▶ Small and medium sized input: ACG
- ▶ Large input
  - Speed: Closure compiler/TAJS
  - Memory usage: Closure compiler/TAJS
  - Most accurate: ACG
  - npm callgraph and WALA: unusuable
- ▶ Node.js input: ACG
- ▶ Lots of eval(): WALA
- ▶ Lots of recursion: Closure compiler
- ▶ Most accurate (but slow): ACG + TAJS



# Conclusion



- ▶ No absolute winner
  - each tool has its strengths and weaknesses
- ▶ Combining them carefully might be a good approach
- ▶ There are several missed calls
  - In the future, we would like to extend the comparison with dynamic call graphs
- ▶ No real ES6 support
- ▶ All artefacts are available as online appendix
  - Inputs, call graphs, Venns, our tools, tool patches



# New development

- ▶ Berkeley and Szeged teams reincarnated ACG
  - Added ES6 support
  - npm package is to be released soon
  - <https://github.com/Persper/js-callgraph>
- ▶ Incorporated into OpenStaticAnalyzer™
  - In next release (soon)
  - <http://OpenStaticAnalyzer.github.io>





# Thank you for your attention!

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